

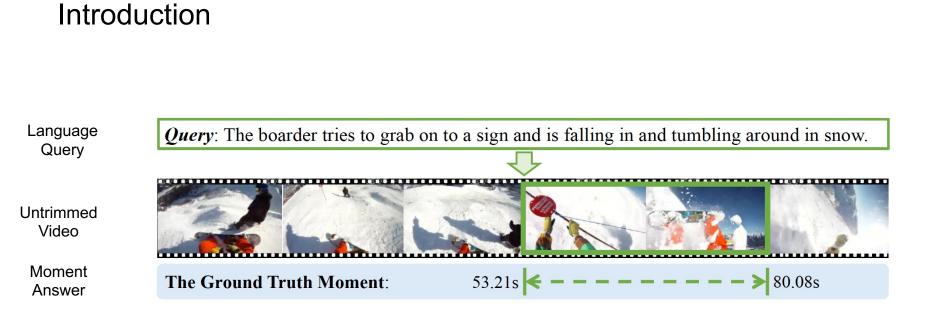


Parallel Attention Network with Sequence Matching for Video Grounding

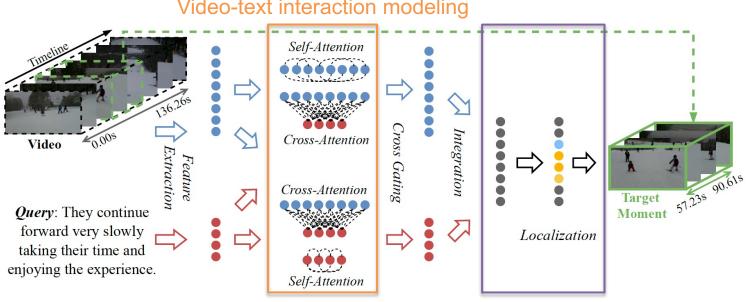
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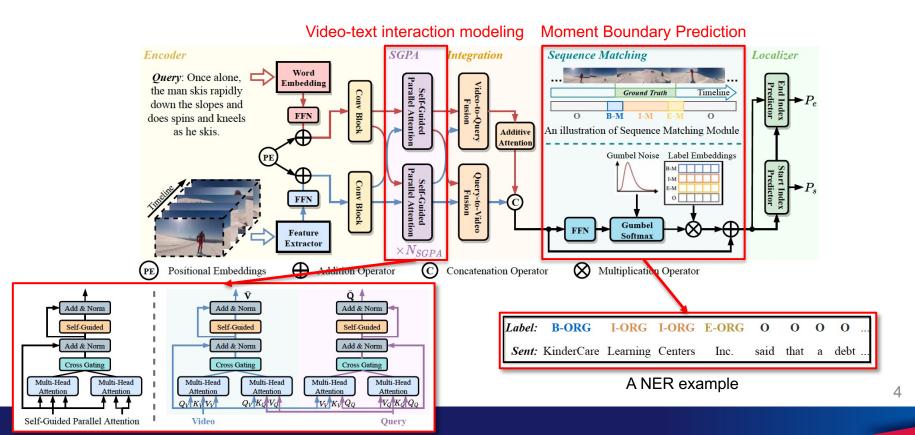
Motivation



Video-text interaction modeling

Moment Boundary Prediction

Method



Results

$R@1, IoU = \mu$			mIoU	Methods	R	$R@1, IoU = \mu$			Methods	$R@1, IoU = \mu$			mIoU
1	Par a sec	P= = = = =		Methous	$\mu = 0.3$	$\mu = 0.5$	$\mu = 0.7$	moo	methodo	$\mu = 0.3$	$\mu = 0.5$	$\mu = 0.7$	mice
54.95	37.39	17.69	36.34	DEBUG				39.51	TGN	21.77	18.90	-	-
61.50	44.10	22.40					24.10						_
-	46 53	22.72	-					-				-	
				SCDM	54.80	36.75	19.86	-			11.72	-	16.03
-			-	CBP	54.30	35.76	17.80	(-)	SCDM	26.11	21.17	_	-
-	36.80	18.87	-					39.80	CBP	27.31	24.79	19.10	21.59
54.54	39.47	18.49	-		A STATE OF A								16.18
_	39.81	23 31	-				27.30						10.10
			10.02	TSP-PRL	56.08	38.76	-	39.21	TMLGA	24.54	21.65	16.46	-
			40.95	TMLGA	51.28	33.04	19.26	15-21	VSLNet	29.61	24.27	20.03	24.11
67.53	52.02	33.74	-					12 10					
70.46	54 19	35 22	50.02		05.10			45.19					-
			20.02	DRN	-	45.45	24.36	<u></u>	SeqPAN	31.72	27.19	21.65	25.86
		and the second sec	-	LGI	58.52	41.51	23.07	-	2D TAN	27.20	25.22		J
72.96	59.46	35.48	-					45 11				-	-
73.84	60.86	41.34	53.92	SeqPAIN	01.03	45.50	28.37	45.11	SeqPAN	48.64	39.64	28.07	37.17
	$ \begin{array}{r} \iota = 0.3 \\ \overline{54.95} \\ 61.50 \\ \overline{54.54} \\ \overline{54.54} \\ \overline{67.53} \\ 70.46 \\ \overline{72.96} \\ \end{array} $	$\begin{array}{ccccc} \mu = 0.3 & \mu = 0.5 \\ \hline 54.95 & 37.39 \\ 61.50 & 44.10 \\ - & 46.53 \\ - & 54.44 \\ - & 36.80 \\ 54.54 & 39.47 \\ - & 39.81 \\ - & 45.30 \\ 67.53 & 52.02 \\ 70.46 & 54.19 \\ - & 53.09 \\ 72.96 & 59.46 \end{array}$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $

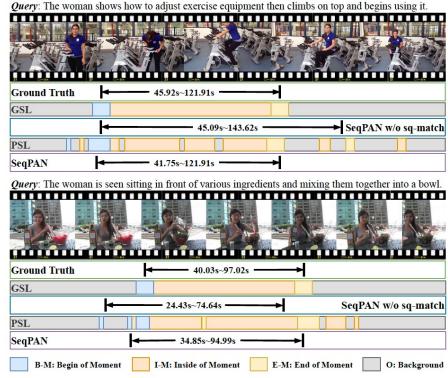
Charades-STA

ActivityNet Captions

TACoS

Visualization

- SeqPAN is superior to SeqPAN w/o sq-match module.
- The predicted moment is roughly constrained in the begin and end regions.



Thank You!